VOTING BY ABSENTEE BALLOT FOR THE AUGUST 13, 2024 PARTISAN PRIMARY

Any qualified elector who is unable or unwilling to appear at the polling place on Election Day may request to vote an absentee ballot. A qualified elector is any U.S. citizen, who will be 18 years of age or older on Election Day, who has resided in the ward or municipality where he or she wishes to vote for at least 28 consecutive days before the election. The elector must also be registered in order to receive an absentee ballot. Proof of identification must be provided before an absentee ballot may be issued, unless the elector is otherwise exempt from this requirement.

You must make a request for an absentee ballot in writing.

Contact your municipal clerk and request that an application for an absentee ballot be sent to you for the primary or election or both. You may also submit a written request in the form of a letter. Your written request must list your voting address within the municipality where you wish to vote, the address where the absentee ballot should be sent, if different, and your signature. You may make application for an absentee ballot by mail or in person.

Making application to receive an absentee ballot by mail

The deadline for making application to receive an absentee ballot by mail is: 5 pm on the fifth day before the election, August 8, 2024.

Note: Special absentee voting application provisions apply to electors who are indefinitely confined to home or a care facility, in the military, hospitalized, or serving as a sequestered juror. If this applies to you, contact the municipal clerk regarding deadlines for requesting and submitting an absentee ballot.

Voting an absentee ballot in person

You may also request and vote an absentee ballot in the clerk's office or other specified location during the days and hours specified for casting an absentee ballot in person.

TRAVIS WELLS, ADMINISTRATOR/
CLERK-TREASURER
CLERK/TREAS
262-639-3524
VILLAGE OF WIND POINT
215 E FOUR MILE ROAD
RACINE WI 53402
(SEE ATTACHED SCHEDULE)

JENNIFER OLS
262-835-445
VILLAGE OF COLOR
262-835-445
VILLAGE OF COLOR
VI

PATRICIA R CAMPBELL, CLERK 262-895-6335 TOWN OF NORWAY 6419 HEG PARK ROAD WIND LAKE WI 53185 (SEE ATTACHED SCHEDULE)

DORI PANTHOFER, CLERK 262-639-2334 VILLAGE OF NORTH BAY 3615 HENNEPIN PLACE RACINE WI 53402 (SEE ATTACHED SCHEDULE) JENNIFER OLSEN, CLERK/TREASURER 262-835-4451 VILLAGE OF CALEDONIA 5043 CHESTER LANE RACINE, WI 53402 (SEE ATTACHED SCHEDULE)

JILL FIRKUS, CLERK 262-664-7800 VILLAGE OF MOUNT PLEASANT 8811 CAMPUS DRIVE MOUNT PLEASANT WI 53406 (SEE ATTACHED SCHEDULE)

BARBARA HILL, CLERK 262-835-4426 VILLAGE OF RAYMOND 2255 SOUTH 76TH ST FRANKSVILLE WI 53126 (SEE ATTACHED SCHEDULE) CHERYL ZAMECNIK, CLERK 262-886-7200 VILLAGE OF STURTEVANT 2801 89TH ST STURTEVANT WI 53177

(SEE ATTACHED SCHEDULE)

KENDAL BARRIERE, CLERK-TREASURER 262-554-7818 VILLAGE OF ELMWOOD PARK 3131 TAYLOR AVE – UNIT 1 RACINE WI 53405 (SEE ATTACHED SCHEDULE)

PLEASE SEE ATTACHED LISTING FOR THE FIRST DAY TO VOTE IN MUNICIPAL CLERK'S OFFICE FOR VARIOUS COUNTY OF RACINE MUNICIPALITIES

First Day and Hours to Vote in the Clerk's office:

Village of Wind Point- JULY 30, 2024

Monday-Friday 8:00AM-4:30PM

Village of North Bay- JULY 30, 2024

Tuesday & Friday 1PM - 3:30PM

Village of Caledonia- JULY 30, 2024

Monday-Friday 8:00AM-5:00PM

Village of Mount Pleasant- JULY 30, 2024

Monday- Friday 8:30AM-4:30PM

Friday, August 2, 2024 8:30AM-12:30PM

Village of Raymond-JULY 30, 2024

Monday- Friday 9AM-4PM

Village of Sturtevant- JULY 30, 2024

Monday-Friday 8:30AM-4:30PM

Village of Elmwood Park- JULY 30, 2024

Mondays and Thursdays 8:30AM-2:30PM Or By Appointment

Town of Norway-JULY 30, 2024

Monday-Friday 9:00AM to Noon & 1:00-4:00PM

The last day to vote an absentee ballot in the clerk's office:

Friday, August 9, 2024

The municipal clerk will deliver voted ballots returned on or before Election Day to the proper polling place or counting location before the polls close on August 13, 2024. Any ballots received after the polls close will not be counted.